

# That Doesn't Go There: Attacks on Shared State in Multi-User Augmented Reality Applications

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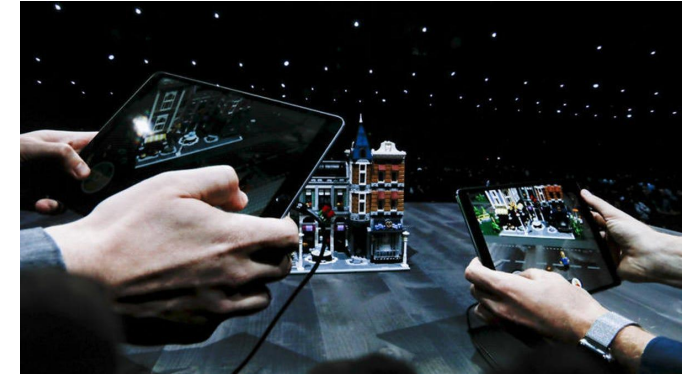
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# Multi-user augmented reality apps

- A growing number of AR applications facilitate multi-user interactions with shared holograms

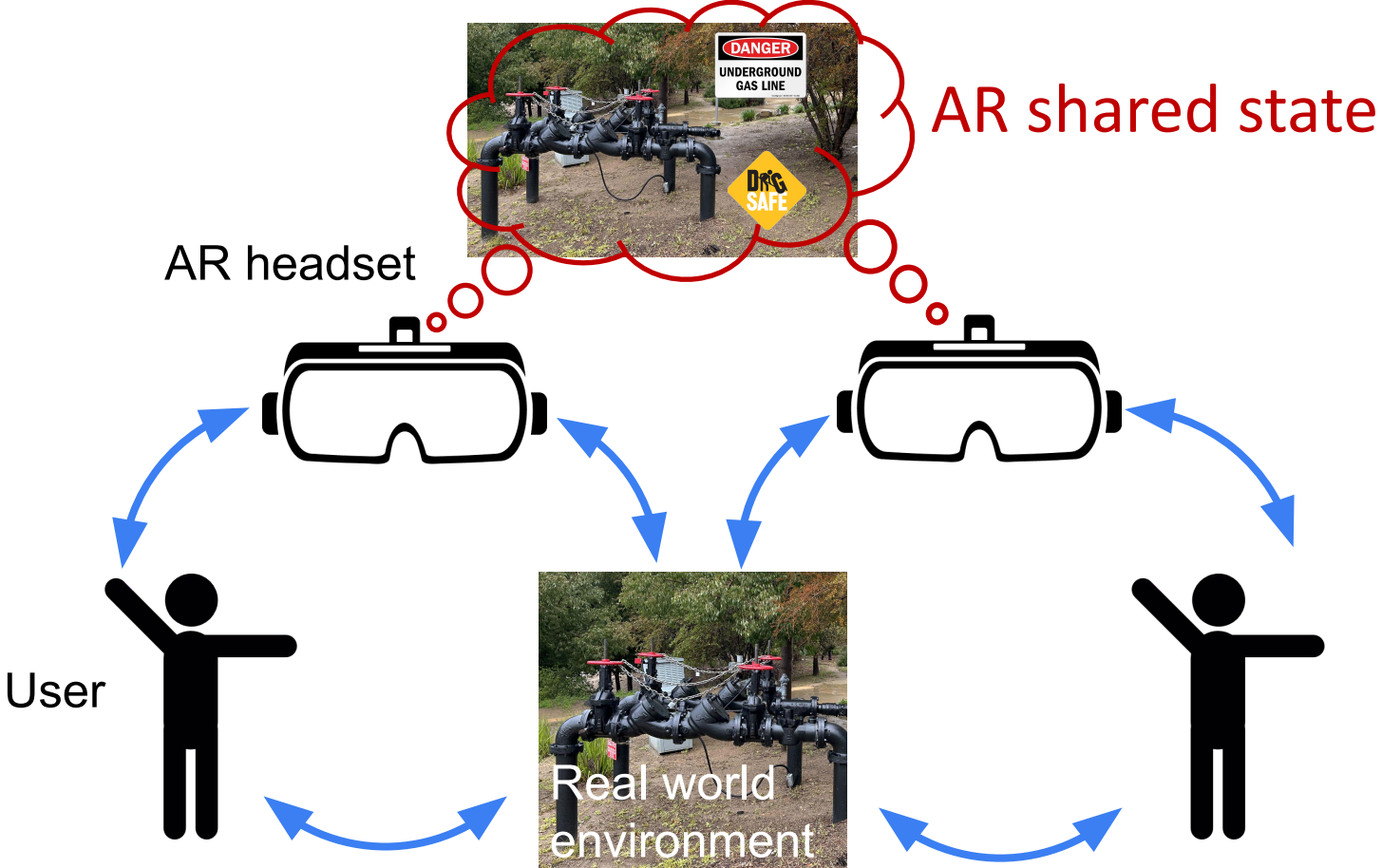


- These applications are supported by major industry players



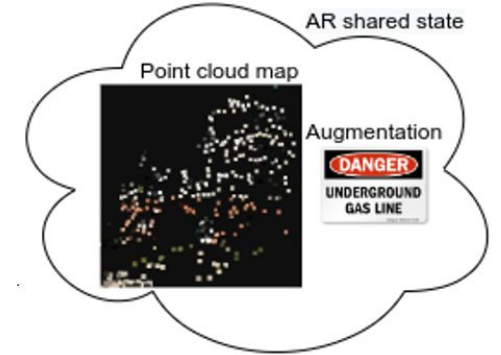
# What new security risks arise for multi-user AR?

- AR devices sense the real world to create a shared AR experience  
→ This exposes new attack surfaces!



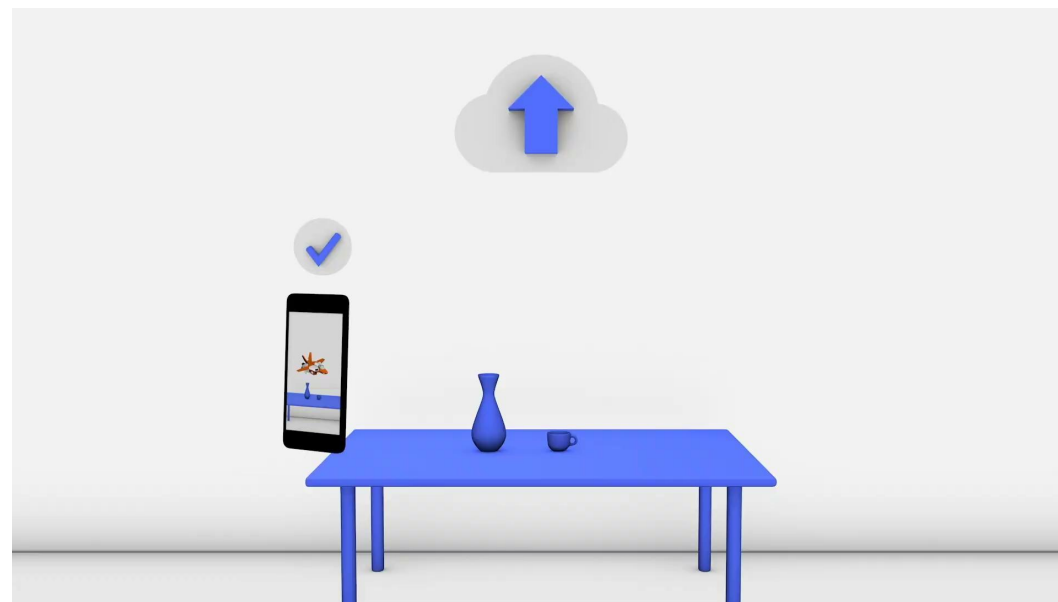
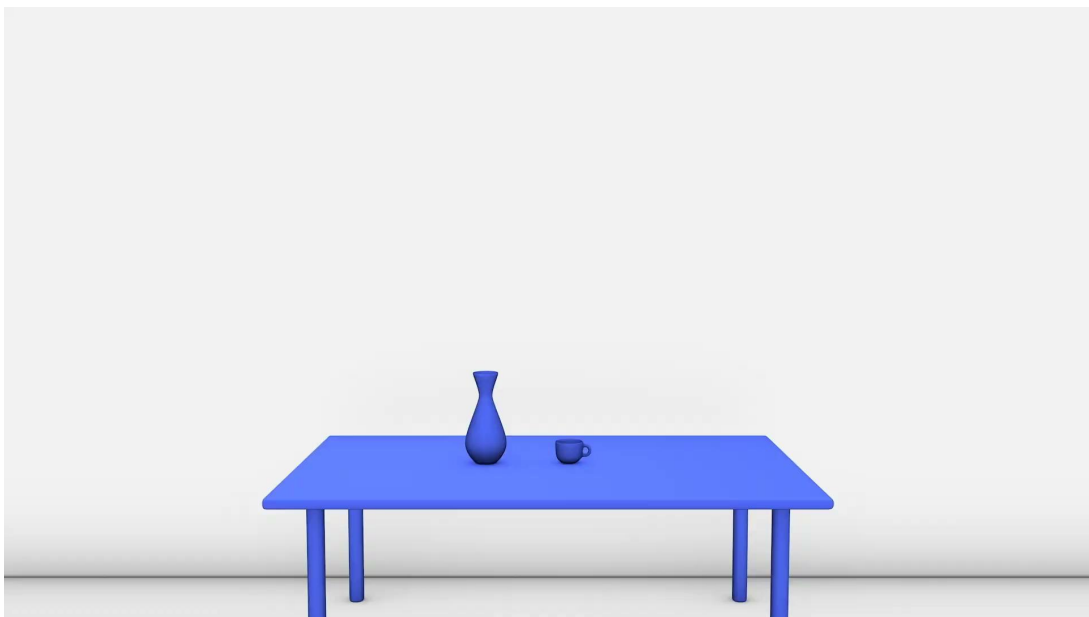
# Outline

- Background: “Shared State” in Augmented Reality.
- Threat Model.
- Three Scenarios of Attacks.
- Mitigation.



# Background on multi-user AR

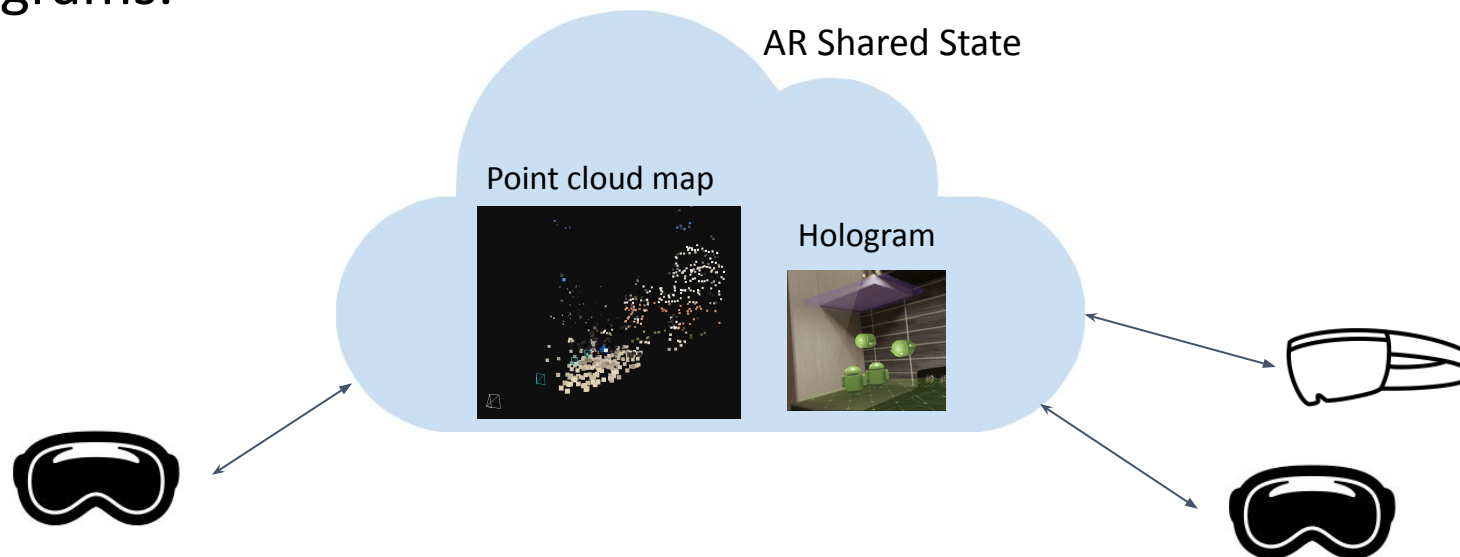
- AR devices read/write to a **shared state** in order to view holograms



What if an attacker poisons the shared state?

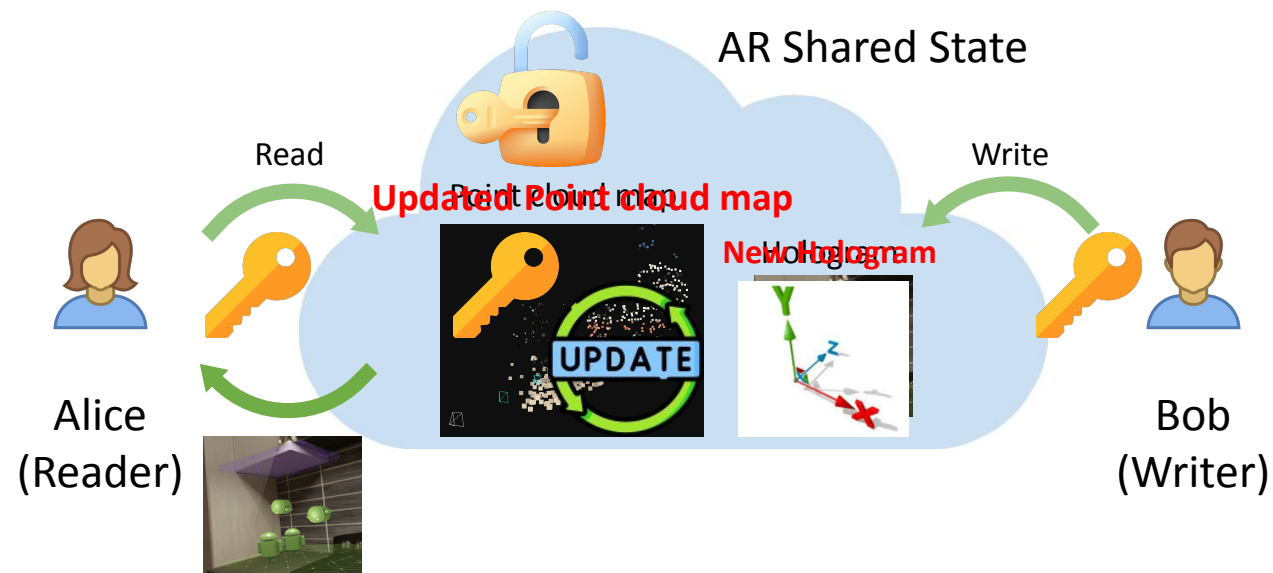
# What is “Shared State” in augmented reality?

- Shared State: A collective set of information necessary for enabling **interactive** and **consistent** experiences among multiple users.
- Shared State contains:
  - Visual feature map of real world (point cloud map).
  - Holograms.



# How do clients communicate with the Shared State?

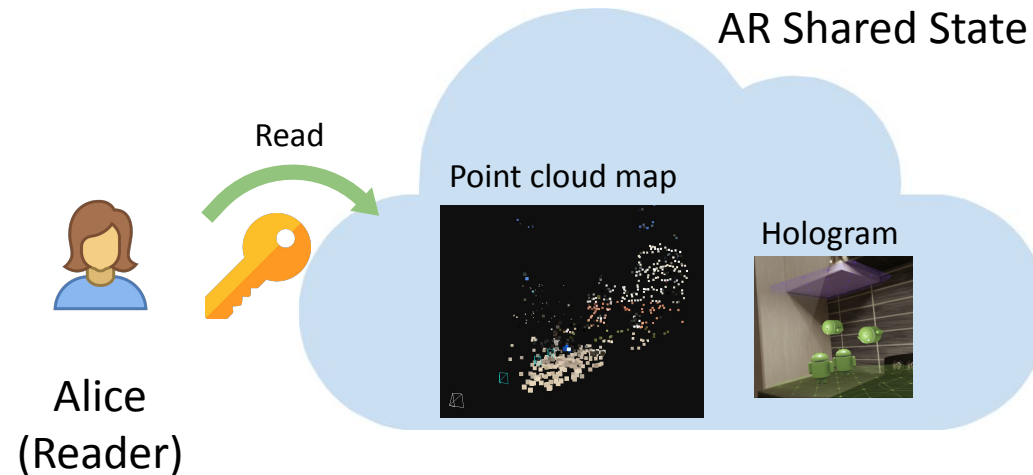
- Read and write operations
  - Key = real-world environment (point cloud, IMU, GPS)
  - Value = hologram
- Examples
  - Google ARCore: `hostCloudAnchor`, `resolveCloudAnchor`





# How do clients communicate with the Shared State?

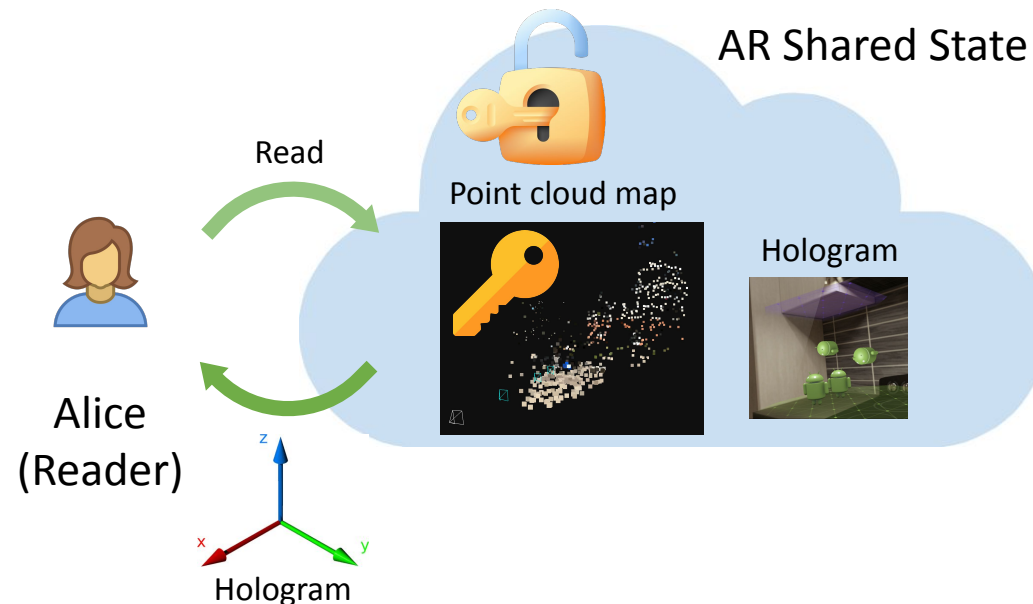
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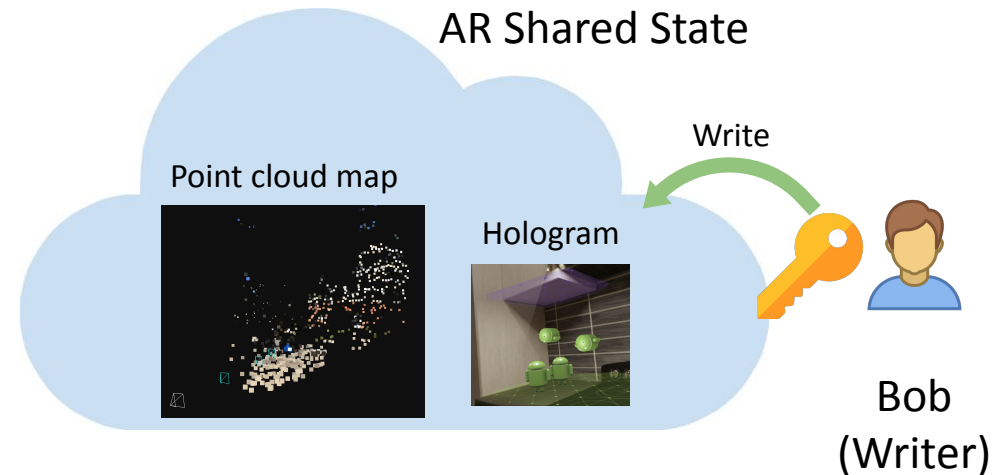
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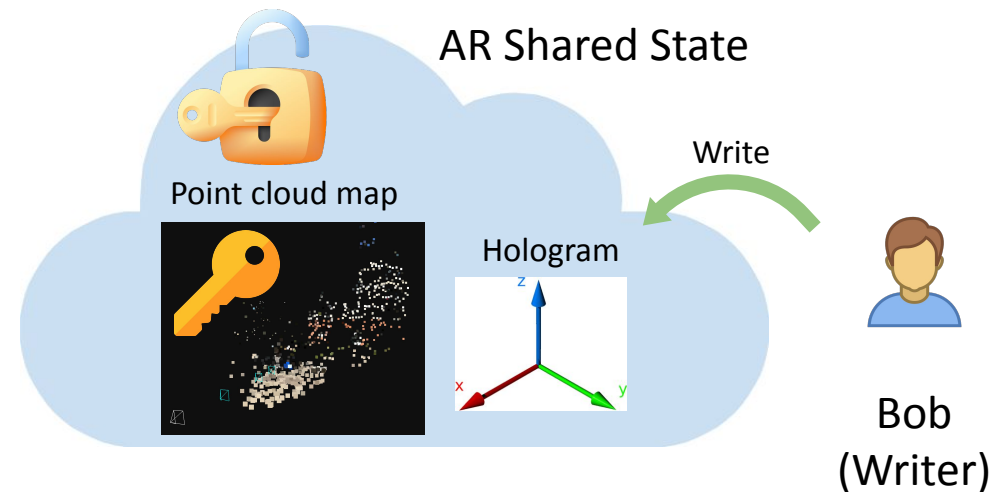
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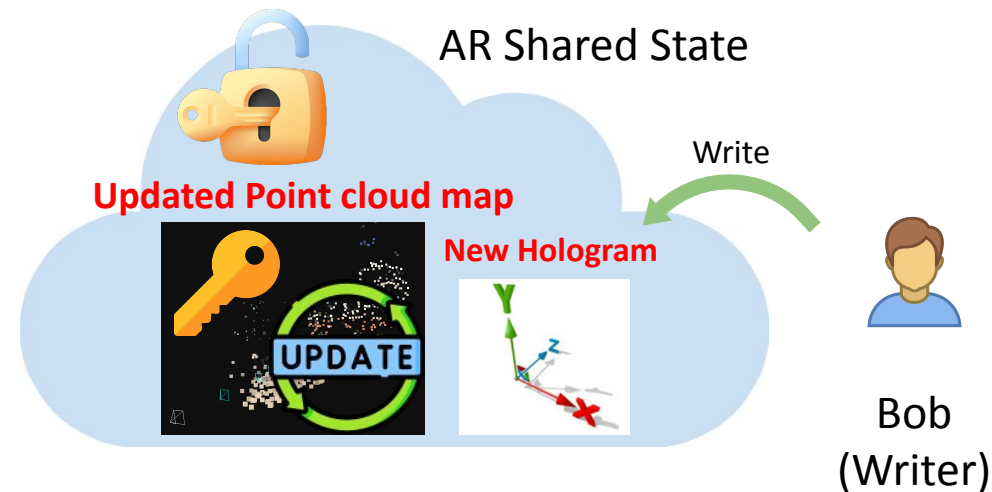
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# How do clients communicate with the Shared State?

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# AR Shared State Taxonomy

- We examined commercial multi-user AR frameworks
- Propose the following taxonomy
  - Local: small local areas (e.g., indoor room)
  - Global: outdoor, world-scale (e.g., Pokemon Go)

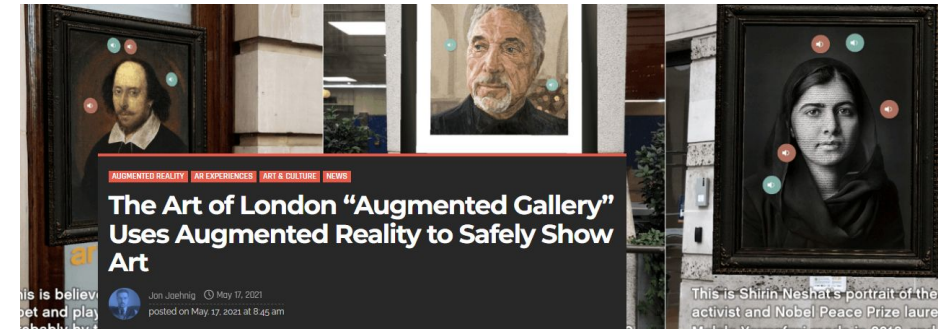


|               | Non-curated  | Curated   |
|---------------|--|---|
| <b>Local</b>  | <b>Scenario A: Cloud Anchor</b><br><i>Keys: camera, IMU</i><br><i>Attacks: read, write</i> | <b>Commercial scenario not found.</b><br><i>Keys: camera, IMU</i><br><i>Attacks: read</i>     |
| <b>Global</b> | <b>Scenario C: Mapillary</b><br><i>Keys: camera, IMU, GPS</i><br><i>Attacks: write</i>     | <b>Scenario B: Geospatial Anchor</b><br><i>Keys: camera, IMU, GPS</i><br><i>Attacks: read</i> |



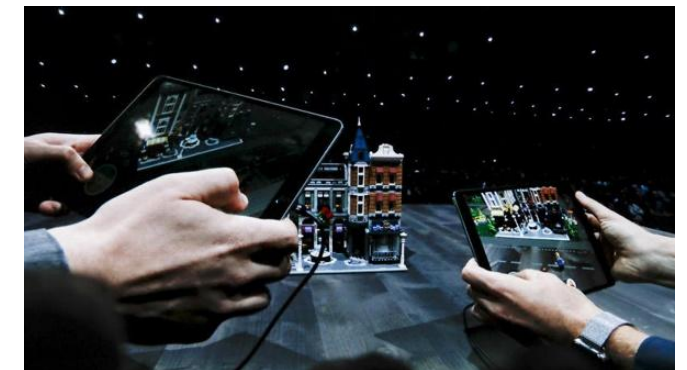
# AR Shared State Taxonomy

- Curated Shared State.
  - Curated maps are constructed by “curators”.
  - Only curator can write in shared state.
  - But non-curator can read from shared state.
- Non-curated Shared State.
  - All users are allowed to Read and Write in shared state.



Example of curated AR Shared State: Augmented art gallery

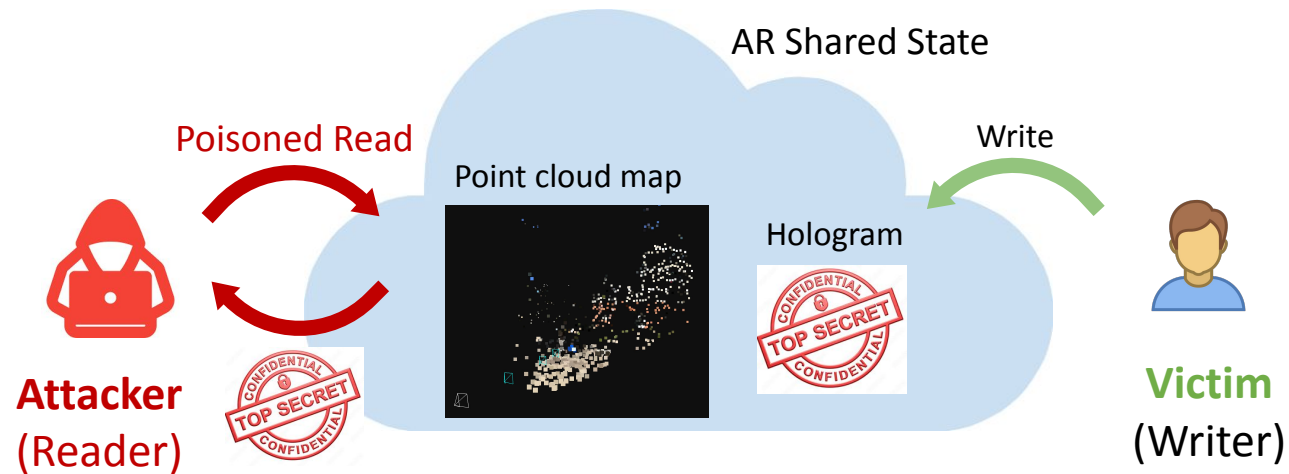
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| Global | <b>Scenario C: Mapillary</b><br>Keys: camera, IMU, GPS<br>Attacks: write     | <b>Scenario B: Geospatial Anchor</b><br>Keys: camera, IMU, GPS<br>Attacks: read |



Example of non-curated AR Shared State: On-the-fly game

# Threat model: Read attack

- An attacker participates in a multi-user AR application
  - Uses an unmodified AR application to access shared state
  - As a regular user, no special permissions
- Read attack:

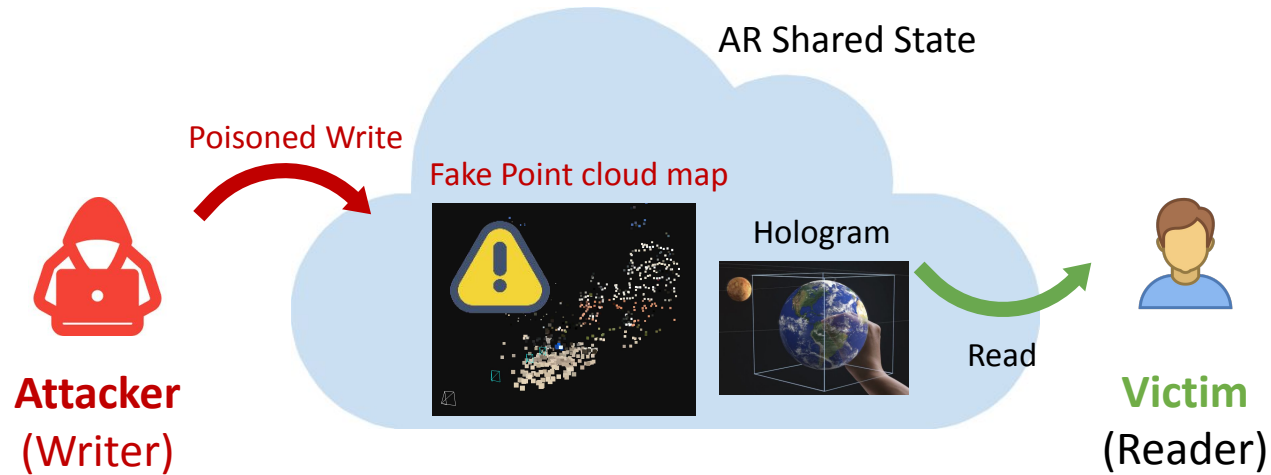


*Attacker extracts sensitive information stored within the shared state created by victim.*



# Threat model: Write attack

- Same threat model as Read attack
- Write attack:



*Attacker manipulates shared state to deceive subsequent victim user!*

# Three Attack Scenarios

- Scenario A: Local, Non-Curated Shared State.
  - Platform: Google's Cloud Anchor API.
  - Attacker can read or write.
- Scenario B: Global, Curated Shared State.
  - Platform: Google's Geospatial API.
  - Attacker can only read.
- Scenario C: Global, Non-Curated Shared State .
  - Platform: Mapillary.
  - Attacker can read or write.

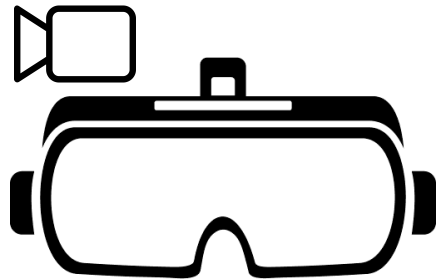
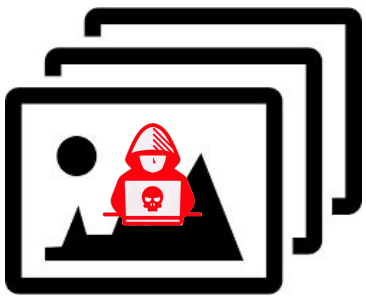
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| Global | <b>Scenario C: Mapillary</b><br><i>Keys: camera, IMU, GPS</i><br><i>Attacks: write</i>     | <b>Scenario B: Geospatial Anchor</b><br><i>Keys: camera, IMU, GPS</i><br><i>Attacks: read</i> |



# Scenario A: Remote read attack

1. Attacker has control of own device
2. Show

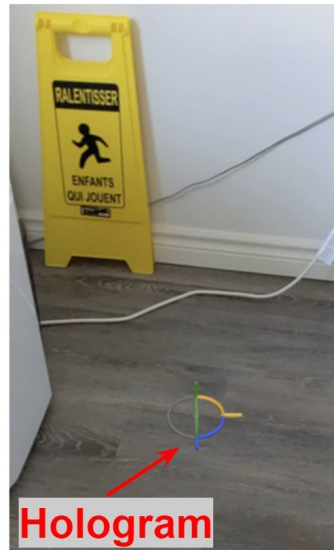
inputs to camera



View hologram at physical location 😊

# Scenario A: Remote read attack

- Remote Read Attack: an attacker *Read* a hologram from a remote location.
- Attacker deceive Cloud Anchor API by fake camera/IMU input.



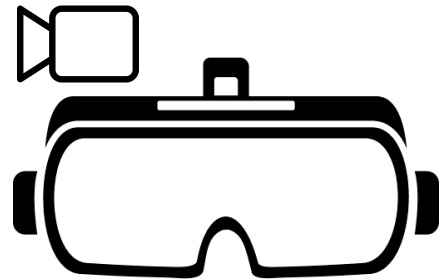
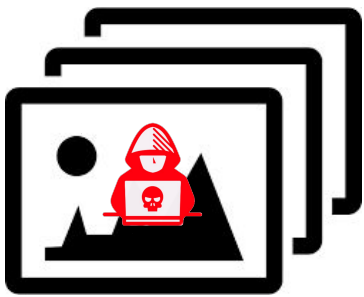
Write hologram at physical location 😊



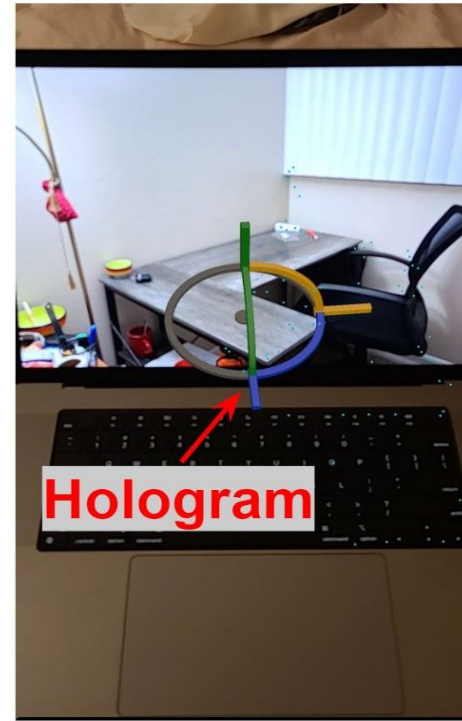
Read hologram at remote location 😈

# Scenario A: Remote write attack

1. Attacker has control of own device
2. Show **inputs** to **camera**



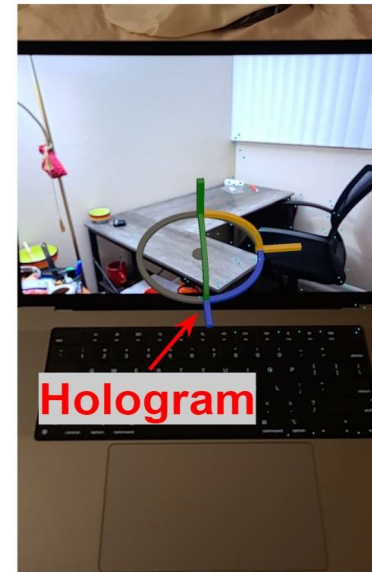
**inputs** to **camera**



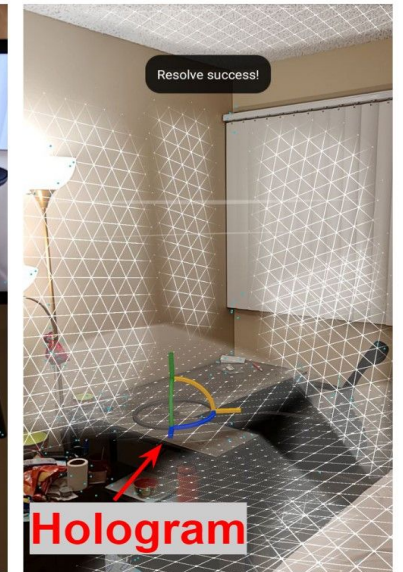
Write hologram at remote location 🦇

# Scenario A: Remote write attack

- Attacker writes AR holograms in places where she is not authorized to access or contribute to
- Attacker deceives Google's Cloud Anchor API
  - Fake camera: photograph of location



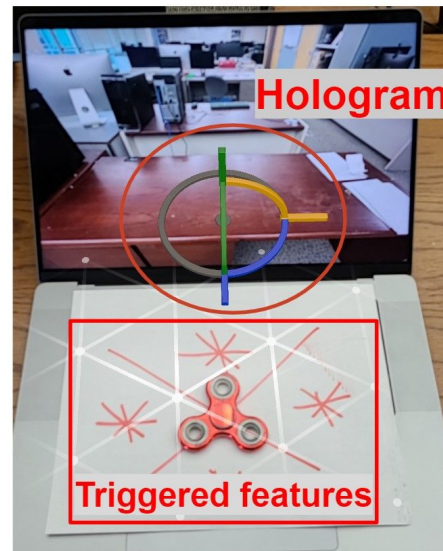
Write hologram at remote location 🦇



Read hologram at physical location 😊

# Scenario A: Local, Non-Curated Shared State

- Triggered Remote Write Attack:
  - Advanced Remote Write Attack.
  - Attacker can manipulate the victim's environment with pre-determined triggered features.



Write hologram at remote location with **triggered** features 🐱



Read hologram at physical location with **triggered** features 🐱



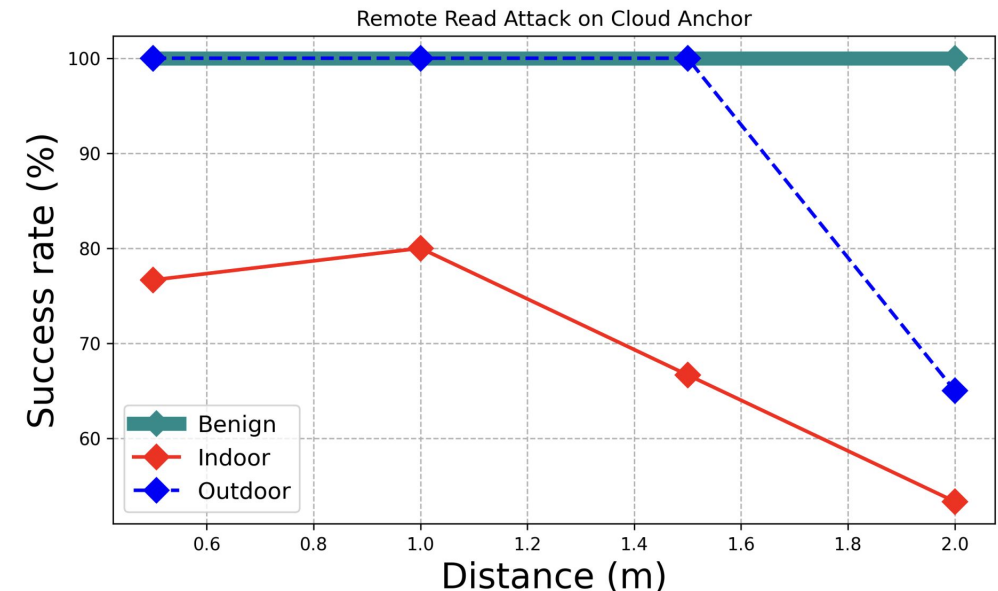
# Scenario A: Evaluation

- Six different environments.
- Samsung Galaxy S20 Android phone with Google ARCore support.
- Good and robust success rate among three attacks.



| Environment    | Attack success rate |             |
|----------------|---------------------|-------------|
|                | Static scene        | Add clutter |
| Office desk    | 8/16                | 7/16        |
| Bedroom desk   | 6/16                | 4/16        |
| Bedroom bed    | 10/16               | 8/16        |
| Outdoor garden | 1/16                | 0/16        |
| Outdoor BBQ    | 16/16               | 15/16       |
| Outdoor pool   | 15/16               | 14/16       |

Remote Write Attack Success Rates

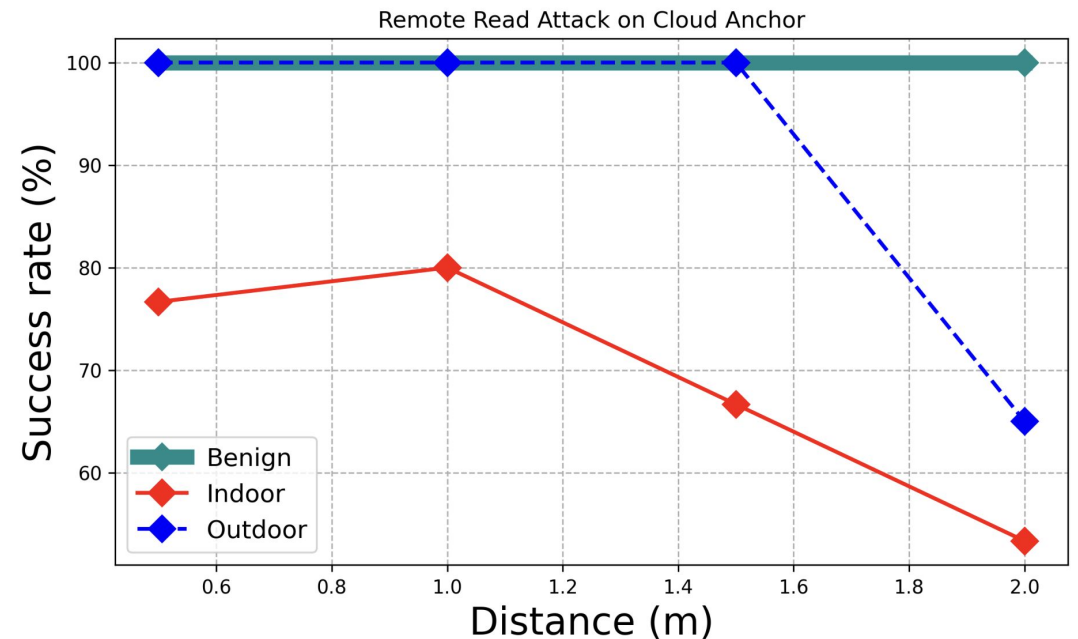


Effect of Distance on Remote Read Attack

# Scenario A: Evaluation

| Environment    | Attack success rate |             |
|----------------|---------------------|-------------|
|                | Static scene        | Add clutter |
| Office desk    | 15/16               | 15/16       |
| Bedroom desk   | 13/16               | 12/16       |
| Bedroom bed    | 15/16               | 13/16       |
| Outdoor garden | 3/16                | 1/16        |
| Outdoor BBQ    | 16/16               | 16/16       |
| Outdoor pool   | 16/16               | 16/16       |

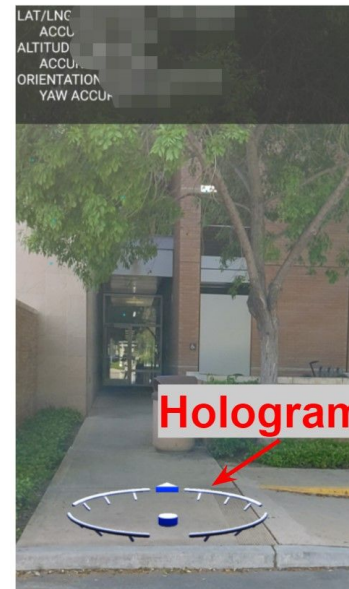
Triggered Remote Write Attack



Distance Effect on Remote Read Attack

# Scenario B: Remote read attack

- Attacker reads a hologram from a remote location.
- Attacker deceives Google's Geospatial API
  - Fake camera: photograph of location
  - Fake GPS: GPS spoofing app

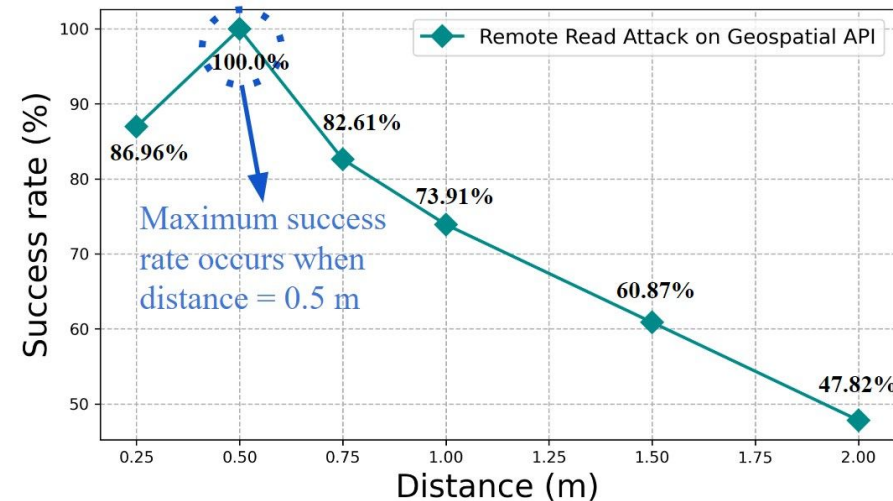


Write hologram at physical location 😊

# Scenario B: Evaluation

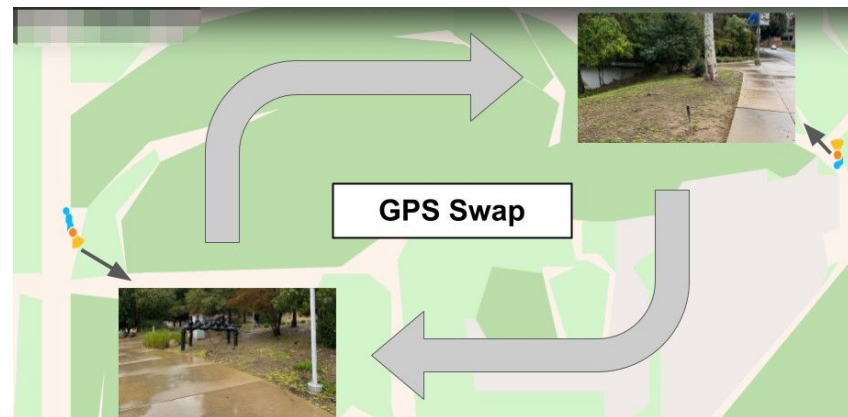
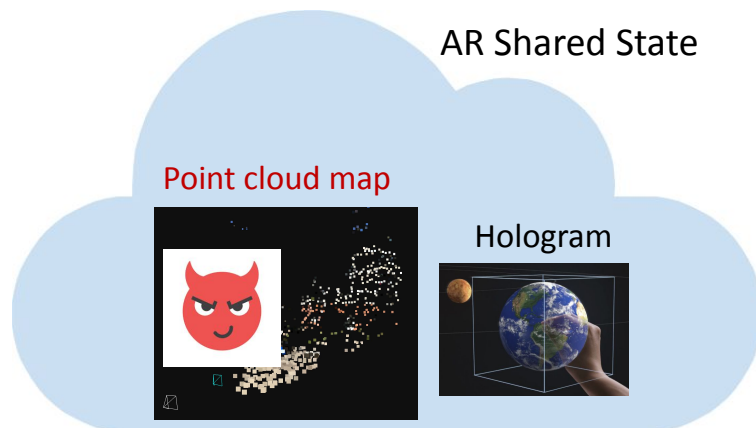


- 23 holograms at various locations within our campus.
- Samsung Galaxy S8 and the Samsung Galaxy S21 with Google Geospatial API support.
- Good and robust success rate through all locations.



# Scenario C: Poisoned write

- Poisoned write to the Shared State's point cloud map
- Attacker deceives point cloud generation algorithms
  - Fake GPS: Swap GPS coordinates of two images sequences by editing image metadata
- Experiments done in a Mapillary sandbox with permission
  - No public users were affected





# Attack 2 Preview: Example on Mapillary

No attack:  
Desired  
annotations



With attack:  
Annotations  
swapped

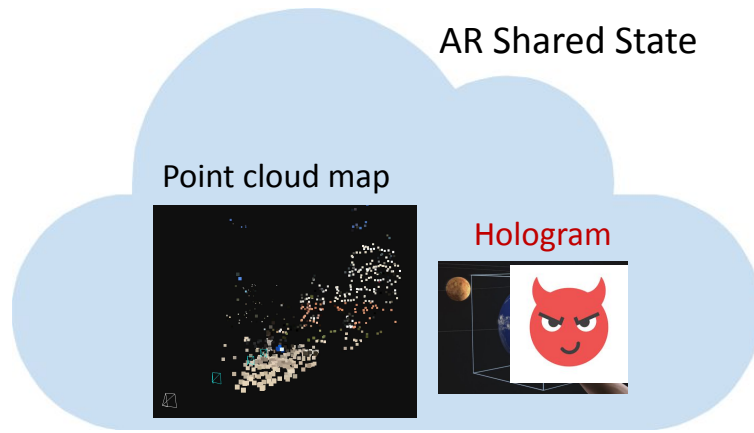


**Dangerous  
scenario!**



# Scenario C: Global, Crowd-Sourced Shared

- Poisoned Write of Shared Holograms.
- Attacker deceive point cloud generation algorithms by uploading manipulated camera input to modify the holograms.





# Mitigation Using Multi-Modal Sensors

- How to detect fake camera inputs?
- Idea: Use additional sensor modalities
  - AR devices equipped with depth sensor, Lidar, etc.
- How did we evaluate this defense?

**CNN:** ResNet-18 network to detect spoofed images

**Dataset:** 15 real scenes, 300 pairs of color and depth image of each scene

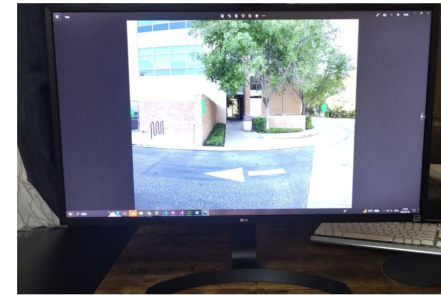
Same process to collect images in front of monitor showing spoofed image

**Training:** 12 scene for training; 3 scenes for test

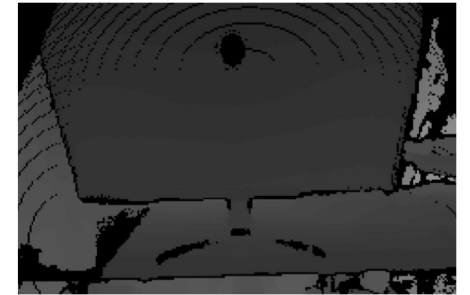
**Precision:** 84.22%

- Other potential mitigations
  - Clean-Slate System Design
  - Real Space Security
  - Local Moderators

RGB camera of  
spoofed image



Depth camera of  
spoofed image



# Mitigation

- Clean-Slate System Design.
- Real Space Security.
- Local Moderators.



# Summary



**Paper**

AR devices sense information about a common reality



Info shared across apps and systems



**Attack opportunities!**



**Demo  
defense**

- Multi-user application attacks on shared world state (**First**)
  - Read/write holograms despite not being physically present
  - Demonstrated on 3 commercial AR frameworks
- Easy mitigation strategies (e.g., multi-modal sensing) are effective
  - But require additional sensors and compute



**Thank you!  
Questions?**



**Paper**



**Demo defense**

**Thank you!**  
**Any questions?**

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<https://sites.google.com/view/multi-ar-defense/>

# Conclusion

- Common vulnerabilities regarding Read and Write operations in commercial, publicly AR frameworks with shared state.
- A unified threat model that covers these current and prospective AR applications.
- AR-specific attacks on shared state in three AR frameworks, using real AR devices in the real world (**First**).
- Detailed mitigation against attacks.